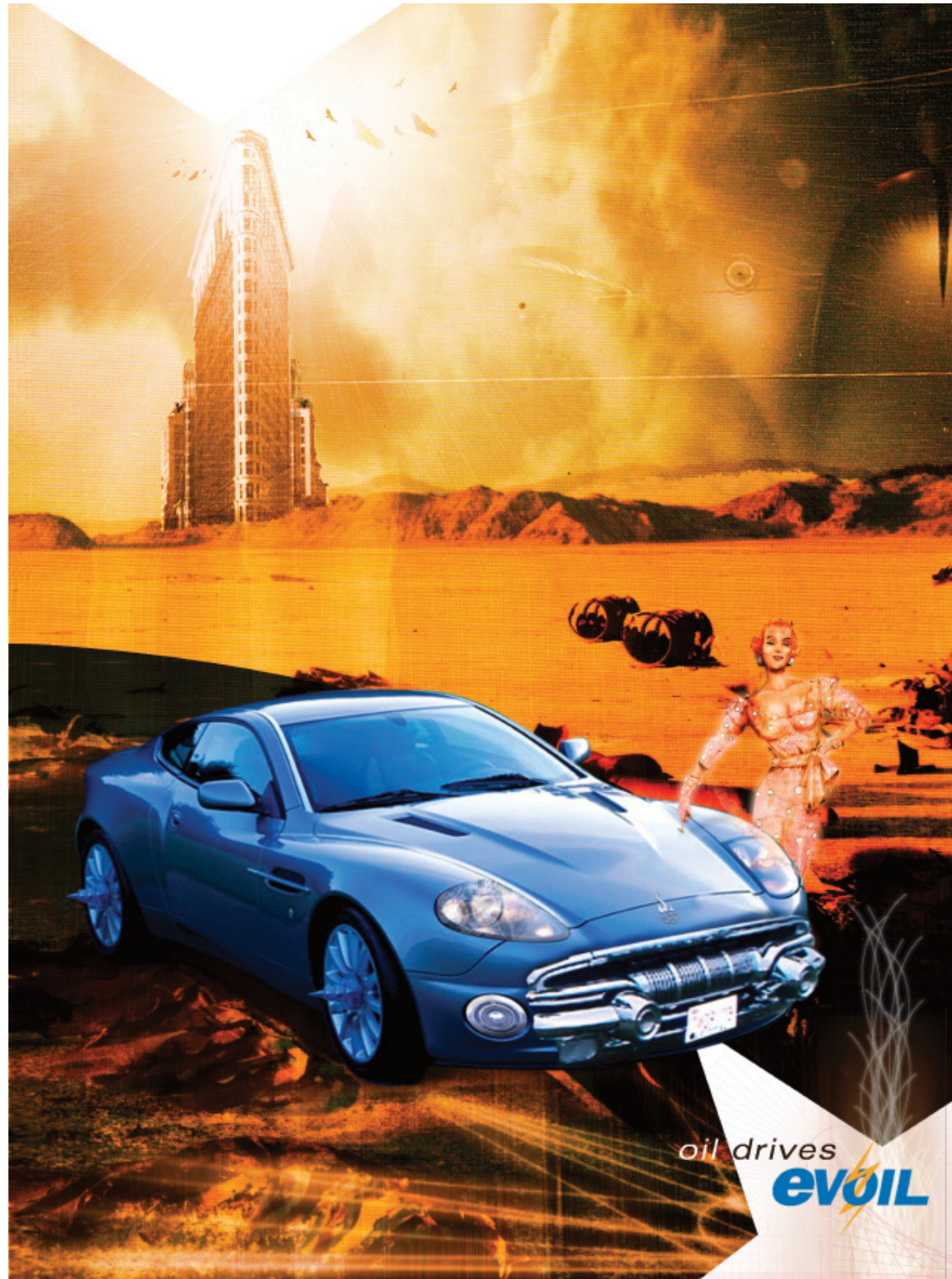


Graphic Apps
Art 2123
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Office Hours: M-W11:00 AM-12 PM
FR after 11:00AM by appointment only.



Start with a concept . . . an idea . . . a word

never begin a project without one.

Your Project MUST contain elements outlined below. Original formats are to be included as documentation of your work so you should use Indesign to collect all of your files into a package before you burn.

Create a multiple page document so that you can show me the files that you used in the final pieces production.

The Layered Photoshop file, which will be your final piece which must be saved as a PSD and PDF will also be turned in on CD/DVD along with your packaged InDesign document which will detail your research. Inside the layered file there will be evidence of:

- An original concept/
- Original photography at least 3.

Layers must have these elements:

1. A Mesh object which is used in a layer
2. an object which uses "overlay" in a layer
3. a layer which contains a mask
4. a layer that applies a filter
5. a layer which uses a separate sky photo
6. a layer which uses a separate ground photo
7. a layer which uses an architectural or machined objects that you manipulate into a new form, or if you prefer this can be organic such as the "Root" dragon we saw in class. (this can also be a found object . . . but it must be manipulated so as not to look like the original form there must be 4 parts that you integrate into one piece.

Your photoshop file must:

- contain objects created in Illustrator (this could be your mesh object or something else)
- These must be placed into your document as smart objects, and rasterized as another layer. Those objects must be:

1. a mesh object
- Finally: A Typographical entity must be used; ie Title, logo, phrase created in illustrator and placed as a smart object.

