

ADVANCED ART STUDIO II
Art 4123
Instructor: Dan May -RM 219
MWF:9-10:50 AM
p. 870.235.4242
dgmay@saumag.edu
Lab Hours: 8:00 AM-7 PM

Purpose:

As Artistic forms progress into the 21st century a greater reliance on digital media and motion may be the most common method of expression. With the world of **YouTube**-like video outlets and social media networks proliferating, the designer/artist will/may need to become more adept with a variety of mediums. It is with this in mind that this class was created. It will be experimental in nature and will have at the end of the semester a specific piece that will be submitted to a national or regional video/art/cg competition. The methods used to create the piece will be require a skills in multiple areas.

Roughly speaking students will create an animation and or movie where each student will be responsible for different areas of the pre-production and production and post production phases... the final will be determined by how well each of you individually perform the tasks assigned and how well the work(s) are received by the governing body which judges submissions into the competition(s) chosen.

Overall grading will be based upon:

Representation of original ideas
Creative use of the medium as an art form, which may rely on a variety of factors that as a class we will analyze, deconstruct and then emulate.
Strength of the representation of the narrative, the universal theme applied and the
Innovative use of the available technology

Being an upper level class a certain amount of self motivation and initiative will be required on all students in order to be successful. You will be working together as a team and will evaluate each other's contribution to the effort throughout the semester.

Goals:

1. *Problem solving:* Develop students' evaluative and problem solving skills to develop a style which is individualistic in nature by setting up design problems that the student will find pertinent to defining their future 'practice.'

2. *Communication:* Enable students to effectively communicate primarily through visual form, but also by verbally, both oral and written form, defining their analytical and procedural visual arts skills as it relates to visual communication and the craft of type construction. This goal is necessary so that students may critically and purposefully determine the pathways that they may discover are most in tune to their own process and thereby improve their skills.

3. *Practical and theoretical knowledge:* Provide students with a solid foundation in the visual arts in terms of layout, composition and production of their typographic work so that it heightens their awareness of the practical and theoretical skills necessary to compete in the **professional** art environment.

4. *Historical Relevance:* Each class will have some information in relation to Current Practitioners and how they work. Students will receive information designed to give them inspiration and guidance reading excerpts from required texts. You will be tested on the information contained within the text. This is required.

Appointments:

All appointments must be scheduled in advance. Office Hours are posted on my door.

Attendance:

Absences WILL reduce your grade. FOUR ABSENCES USUALLY RESULT IN A ONE LETTER GRADE REDUCTION FOR THE COURSE. This is not a given nor is it arbitrary in nature. It has been my experience that this is about par for the course.

Additional absences will further reduce the course grade. Absences can only be excused as outlined by the student handbook or must be arranged by the student prior to class. If a student is involved in any extra-curricular activity, it is your responsibility to inform me in advance of your participation in any event. Leaving early will count against you unless prior arrangements are made. Class participation and critique is mandatory and is evaluated as part of your grade.

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Grading Structure:

A=(93-100)

B=(92-87)

C=(86-76)

D=(75-66)

F=65 and below

Guidelines for Projects:

All deadlines will be posted prior to the project.

All assignments are due at the beginning of class unless posted otherwise.

Any assignment not turned in on time will receive a "F."

Assignments' points are evaluated on the time allotted to complete them.

In this class much of the later work will be collaborative in nature

so peer reviews will be part of grade evaluation.

A list of items that are required for each exercise will be provided for you to use as a (and I hate this term and concept) check-off list.

Keep a journal of your work with ideas and concept sketches.

These will be periodically checked to evaluate how your thought process has developed, and will be used at the end of the semester as measure of how well you conceptualized and evaluated problems and may be used as a weight in the case of a student who sits on a bubble between 2 grades/

Deliverables:

There will be opportunities for more than one project to work on but the overall class will primarily work on one for the entire semester.

Afterward:

Every student will be required to make their interpretation of the final footage that we film and turn it in as their final piece.

Materials List:

SKETCHBOOK,

Back up Hard drive of no less than 250 GB.

Clay 25 pounds,

Acrylic paint,

Paint brushes

Sewing materials (needle and thread)

Possible additional materials;

balsa wood for furniture building?

cardboard for construction

Suggested reading:

Drawing for Animation Paul Wells, AVA/Academia Publishing

Exploring Storyboarding Wendy Tumminello, Delmar Education

Introducing Character Animation with Blender Tony Mullen, Wiley Publishing

Academic Integrity

The mission of Southern Arkansas University empowers all members of the University community to develop and encourage learning environments that create, expand, acquire, share, evaluate, and communicate knowledge. Academic integrity at SAU is an organizational and individual responsibility to honesty in all learning experiences. Students, faculty, and staff share responsibility for maintaining the highest standards for academic integrity. This policy focuses on the academic integrity in course-related work, its basis and context is applicable to all.

Any act of dishonesty in academic work constitutes academic misconduct and is subject to disciplinary action. Acts of dishonesty include, but are not limited to, plagiarism and cheating.

For detailed information on academic integrity, read pages 26-27 of the SAU 2010-2011 Undergraduate Catalogue.

in Relation to Academic Integrity: Papers and Plagiarism

Students should be aware of University Policy concerning this. Essentially if you use a phrase or paragraph of someone else's writing in your own work you must attribute it to that person through some form of citation. To do otherwise is plagiarism.

Here is a direct quote from the University Handbook:

"A. Plagiarism

Plagiarism is the act of taking and/or using the ideas, work, and/or writings of another person as one's own.

- 1. To avoid plagiarism give written credit and acknowledgment to the source of thoughts, ideas, and/or words, whether you have used direct quotation, paraphrasing, or just a reference to a general idea.*
- 2. If you directly quote works written by someone else, enclose the quotation with quotation marks and provide an appropriate citation (e.g., footnote, endnote, bibliography.)*
- 3. Research, as well as the complete written paper, must be the work of the person seeking academic credit for the course. (Papers, book reports, projects, and/or other class assignments are not to be purchased from individuals or companies which provide these services.)"*

Any student who is guilty of plagiarism will receive an "zero" for their work.

Cell Phones:

I collect them and mount them to my wall like dead animals. So, if you would like to keep them, turn them off before class. (No vibrating, no texting will be allowed.)...

Any one caught texting in class in the immortal words of the floor walker in the film "Cool Hand Luke" will spend a night in the box.....seriously what that entails is this...

I reserve the right to give a pop quiz immediately after any cell or 'smart' phone rings or if I see any one texting, or consulting their cell during class.

Disability Support Services:

It is the policy of Southern Arkansas University to accommodate students with disabilities, pursuant to federal law, state law, and the University's commitment to equal educational opportunities. Any student with a disability who needs accommodation should inform the instructor at the beginning of the course. Students with disabilities are also encouraged to contact the Office of Disability Support Services, which is located in room 216 Reynolds Center, telephone 235-4145.

Week 1

Day 1. *Class time will be used in investigating ways of creating animations. We will look into the technical aspects of the production process for collaborative projects. First day of class will be spent outlining what is expected and review of some short films that may be used as inspiration for an exercise in creative imagination skills.*

Discussion of the types of production artists:

Character design: Students will begin formulating characters

Art Direction...continuity in color pallet style and form

Set Direction and scene design...in collaboration with the Art Director sets will created in virtual realities as well as in concrete form.

Cinematographer/Animators

bring sketchbooks to next class with drawing instruments.

1st task: Critically analyze films (posted online) and bring in alternative ways of creating what we watched in the next class.

Day 2

We will discuss what makes the shorts we watched 'interesting' and if there was anything that made them 'iconic'.

What makes an archetype? What is a storyboard and who uses them.

1. Critique work on the films watched
2. Create storyboard in class of a short film (We will read a short treatment .)
3. turn in for critique before the end of class
4. turn in for grade 25 pts.

Day 3

Listen to the podcast : <http://theblog.philosophytalk.org/2011/08/time-space-and-quantum-mechanics.html>

For next class.

1. Come to class with an outline of what the panel discussed (this must be in a written format: 2 pages, 1 inch borders, dbl spaced, 12 point type, saved as a PDF and) with notations about what you felt they said and how it could be interpreted. use one page for your sketches. the other for explanation. worth 25 pts.
2. We will investigate in class your interpretations and discuss possible visual interpretations of particle duality in class, with the purpose of making a short 15 sec vid...
3. For Monday: make a flip vid with paper. must be at least 60 frames. Must be no larger than an inch square.